

WARHAMMER

AGE OF SIGMAR

SPEARHEAD DAY
SUNDAY 28TH
JUNE



BATTLEFIELD
HOBBIES

- Date Of Event – Sunday 28th June 2026
- Event Start Time – 9am
- Location – Battlefield Hobbies, South March, Daventry, NN11 4PH
- Game System – Age of Sigmar Spearhead 4th Edition
- Tools of War – Attendees are expected to bring their army, dice, tape measure and any relevant rules and publications.

Tickets – Cost £15 per entry and can be purchased from the Battlefield Hobbies website here <https://battlefieldhobbies.co.uk/our-events/spearhead-day/>

Painting Requirements – There is no painting requirement, so long as you have assembled your models. However, at the end of each game a painted army (and that's painted not just primed) will score an additional 2 points. This is to encourage you to get your army on the painting table. We will also be giving an award to the player judged to have the best painted army on the day.

Playing Area – Each game will be played on a standard Spearhead sized board. You will be randomly matched and allocated a pre-set play area from either the Fire & Jade, Sand & Bone or City of Ash Spearhead sets, these will be pre-set with the board side and cards you will be playing with, although you may set terrain as per the standard rules.

Armies – You can bring any official Age of Sigmar Spearhead warband that you like so long as it appears in either Fire & Jade, Sand & Bone, City of Ash, Skaventide, 4th Edition Battletomes or downloadable resources from Games Workshops website. Remember there is no need to have the army painted, but you can score extra points if you do. If you do want to use 3D printed models or proxies, please get in touch with us before the event so we can take a look and make sure we are happy with your choice.

Errata – Please be sure to check all errata publications that Games Workshop may have made and be sure to play your games with these in force. It is sporting to ensure your opponent is aware of any changes the errata may have made to your army.

Scoring - Games will be played and scored using the current version of the Games Workshop Spearhead rules. The only slight alteration is at the end of each game each painted army will score an additional 2 points. So, get painting!

Parking – There is ample street parking, just be sure not to obstruct the double gates

Refreshments – We sell a selection of hot, cold and energy drinks as well as crisps and sweets. If you need something more substantial there is a Greggs and Subway about 2 minutes' walk from the venue or a McDonalds 2 minutes' drive away.

I think we've covered all the major food groups there!

If you have any queries please contact Graham by e.mailing info@battlefieldhobbies.co.uk or feel free to call in to the shop

The battles set in the Warhammer universe are fast, furious, and sometimes unforgiving, but they present an incredible opportunity for fun and friendship! The excitement of doing battle on the tabletop combined with a community of passionate players help make every game of Age of Sigmar memorable. Players making the games better for their opponents will be encouraged and rewarded.

The event organiser hold final say on rules disputes on a game-by-game basis.

Play your best game, of course you're trying to win, but don't be a dick, let all have fun.

Event Schedule	
9.00am – 9.30am	Book in and briefing
9.30am – 11.30am	Game 1
11.30am – 12.00am	Lunch Break
12.00am – 2.00pm	Game 2
2.00pm – 2.30pm	Break
2.30pm – 4.30pm	Game 3
4.30pm – 5.00pm	Awards and Back Patting